



Welcome to Tate's Explorer Camp!

*A quick and easy transition guide for you and your camper
From the Fun Professionals at Tate's Day Camp*

Welcome to Explorer camp, where your camper will experience a wide range of new activities and experiences designed specifically with our older campers in mind. Some of these activities include:

- "Big games," such as dodgeball, kickball, wiffleball, handball, and more
- Drama / Dance
- Zipline
- Archery
- Ropes / Team building exercises
- Arts & Crafts
- Nature
- Swim Lessons and Free Swim
- Boating
- Hillside Slide
- Closing Programs on Fridays

Seven and eight year old campers rising into second and third grades still participate in many of the same activities they experienced in Discovery camp, but these activities are modified for their new skill levels.

Some important notes concerning changes from Discovery to Explorer:

- **Snack Store** – Snack is not provided for Explorer campers. Instead, campers may bring their own snacks (two per day) or parents may deposit money into their child's online wallet for camp store use. Campers may purchase snacks as well as Gatorade, juice, and water during their designated snack time. Snacks vary from \$0.75 to \$2 each. Counselors lead their campers through the snack store twice a day during designated times. The snack store is not open during lunch. (Recommended daily amount: \$4-\$6)
- **Backpacks and Personal Belongings** – Explorer groups are not assigned to classrooms as Discovery groups are. As a result, campers are required to carry their backpacks and personal belongings throughout the day. Backpacks should be as light and efficient as possible. Please see the "packing for camp" handout for more information.
- **Weather Accommodations** – Explorer groups are assigned classrooms for rain, extreme heat, or other situations which require campers to be inside. However, campers will spend the majority of their camp day outside. On a nice weather days, campers will only be inside for bathroom breaks. Camp activities remain outside as long as possible, even with rain. Campers will always be sent inside if there is lightning, thunder, or hard rain.

- **Changing Rooms** – Explorer campers will change for both swimming lessons and free swim in changing rooms located at each pool. Campers will be expected to change quickly and keep up with their personal belongings. Having belongings clearly labeled greatly expedites the changing process.
- **DEAR Time** – After lunch every day, campers have a thirty minute period of “Drop Everything and Relax” time. Explorer campers are not required to have a formal rest or nap, but are allowed to have some down time right after lunch for food to settle. During this quiet time campers should take time to rehydrate, read a book, play cards, or engage in other low-energy activities. This gives everyone a chance to calm down and recharge for the afternoon’s activities.

If you have any questions or concerns, please do not hesitate to contact the camp office.

Happy Camping!

-The Fun Professionals

Camp Packing Guidelines for Explorer Campers

Because Explorer campers are responsible for carrying their belongings for the majority of the day, we suggest packing as light as possible. The following items are the bare necessities for a successful camp day:

- Medium sized backpack with shoulder straps
- Swimsuit
- Towel
- Sunscreen
- Water bottle
- Snack (or money for the snack store)

Please label all of your child’s personal belongings.

Aside from these items, campers do not need anything else. The following items are not allowed:

- Electronics (including cell phones, iPods, and handheld games)
- Trading cards (specifically Pokémon and Yugioh. Card games such as Uno are encouraged.)
- Blankets
- Toys (including stuffed animals, dolls, action figures, etc.)
- Candy and gum
- Multiple books or toys